

FLEMINGTON FALL FINAL SOCCER B TOURNAMENT REGULATIONS & RULES OF PLAY

IT IS THE RESPONSIBILITY OF EACH COACH/MANAGER TO INFORM THEIR PLAYERS AND PARENTS OF THESE GUIDELINES

*** * * * ***

TOURNAMENT RULES

1. General Rules of the Game
 - a. All tournament games shall be played under the laws set forth by F.I.F.A., except as modified by these rules.
 - b. US Soccer rules requiring the exclusive use of US Soccer registered referees shall be strictly enforced.
 - c. No pets allowed on or near any playing fields.
 - d. No smoking is permitted on or near any playing field.
 - e. All parking restrictions and speed limits must be obeyed.
 - f. While at the fields, any coach, parent, team official, player or spectator threatening violence or verbal abuse to any individual will immediately be ejected from the tournament and the team may be ejected from the tournament. This type of behavior is not acceptable at this event and will not be tolerated.
 - g. Only individuals with a valid Drivers License may operate a golf cart or other motorized vehicle at the event. No unauthorized use is permitted.

Registration and Eligibility

- a. All teams must register at least one full hour before their first game at the Field Headquarters at the Tournament. Headquarters located at Diamond Nation, 129 River Road, Flemington, New Jersey.
- b. At Check-in, one hour prior to game time, a team representative must present and have available the properly certified roster for the team for that weekend (specifically indicating which players are participating that day), player passes with photo IDs for each participating players and an Authorization for Medical Treatment form (commonly referred to as a Medical Release) executed for each player. Each team shall leave a copy of the official team roster at the registration site.
- c. All players must be registered youth soccer players in good standing with an appropriate governing body. Players must either be on a team's official roster or be an approved loan player / guest player duly registered. The roster submitted is limited to no more than eighteen (18) players who will be deemed eligible to play, including rostered players and guests. Each team will be allowed up to 5 guest players from outside teams.
- d. For U10 and younger teams, no roster may have more than 14 players and may include up to 3 guest players.

- e. All players on the same team, rostered or guest, must use Player Passes from the same governing body.
 - f. USA teams must present picture identification cards issued by the team's Federation Organization member (USYS, AYSO, US Club, etc.). Teams must provide proof of approval for participation from the team's Federation Organization. Teams from outside the State Association where the tournament is located must provide proof of permission to travel, if their governing body so requires.
 - g. Player picture identification cards are required to be presented to the referee prior to each match.
2. Player's Equipment and Field Regulations
- a. All soccer equipment must adhere to F.I.F.A. laws. A player must not use equipment or wear anything that is dangerous to himself or another player (including any kind of jewelry).
 - b. Shin guards are mandatory.
 - c. Knee braces, if worn, must be covered completely.
 - d. No rigid casts are allowed. Game Referee has final authority whether any cast is permissible in that game.
 - e. Player's numbers must coincide with numbers listed on the roster.
 - f. All teams must have two sets of jerseys in contrasting colors. All players must wear matching color team shorts and team socks; one set of each will be acceptable for the team.
 - g. In the event that team colors are similar, the home team will change colors. The home team is the team listed second on the schedule unless the home team is clearly designated otherwise.
 - h. On the spectator's sideline, spectators are to remain behind the designated line. No one will be allowed behind either end line.
3. Game Duration and Ball Size
- a. Games lengths, to the extent that weather and schedule permit will be 25 minute halves for U11 through U18.
 - b. Size 5 balls shall be used for ages U13 and older, size 4 balls shall be used for U12 and younger.
 - c. Tournament play balls will be provided by the Tournament, and will be in the custody of the game officials assigned to the field for each game.
4. Forfeit
- a. Teams must be present and ready to play at the scheduled time or forfeit the game. A 5 minute grace period will be allowed from scheduled game time.
 - b. A minimum of seven players constitutes a team.
 - c. A forfeit will be recorded as a two to zero result.
 - d. The Tournament Committee will review abandoned games on a case-by-case basis.
 - e. The determination of the Tournament Committee is final.

5. Inclement Weather
 - a. Tournament officials will use all available means to post weather updates, including website updates, emails to team contacts and the use of a Weather Hotline phone number.
 - b. Unless clearly advised otherwise by a Tournament official, all teams and coaches must show up at the scheduled field and time regardless of weather conditions. Failure to appear will result in a forfeit, which is scored as a two to zero loss.
 - c. In the event of stoppage of play due to severe weather conditions, a team representative is required to report to the Headquarters fifteen minutes after stoppage has occurred, at which time the remaining Schedule may be resumed, cancelled, modified or any decision further postponed for another defined length, pending receipt of information to formulate a definitive resolution.
 - d. In the case of inclement weather, the Tournament Committee has the authority to change, cancel or reschedule any game and / or its format.
 - e. In the event of extreme weather conditions that dictate cancellation or modifications of the format that day, the Tournament Committee will determine what portion, if any, of the registration, referee and field fees are to be refunded. If the tournament does not start, teams will receive 80% refund of the tournament fees.

6. Discipline
 - a. Coaches, players and spectators are required to conduct themselves within the Laws of the Game.
 - b. Players, coaches or any team official ejected from any game shall be suspended for at least one additional game, as mandated by F.I.F.A. Such players and coaches will not be with the team during the next match(es). They can be on the opposite side of the field and watch the game as spectators.
 - c. Spectators ejected from the field must leave promptly, and failure to do so may result in forfeiture of the game in which their team is participating and / or resort to civil authorities.

7. Standings and Championships
 - a. All game scores are recorded and will be posted on the website after the Tournament.
 - b. Game cards will be used by the referee to record game results and disciplinary actions. Field marshals will deliver game cards to the registration desk.
 - c. U11 and older age brackets will participate for championship and finalist awards.
 - d. Tied playoff games will proceed to two five-minute overtime periods played to conclusion, with a one-minute halftime for teams to switch sides of the field. If still tied, teams will proceed to FIFA-style Penalty Kicks. If available time is limited, the Tournament Committee may choose to

inform the teams before the start of the game that tie scores will proceed directly to Penalty Kicks.

- e. Team standings are based on won-lost record, with tiebreakers to further determine placement.
 - 1. Each win counts for three points, each tie for one point.
 - 2. Forfeits are recorded as a 2-0 score.
 - 3. In the event of tie, head-to-head is determinative, if applicable. Head-to-head shall only be utilized in the event of a two-way tie, and will no longer be utilized in the event of a tie among three or more teams.
 - 4. In the further event of a tie, goal differential will be determinative.
 - 5. In the further event of a tie, accumulated goals scored shall determine placement.
 - 6. In the further event of a tie, accumulated goals against shall determine placement. The team with the fewest goals allowed shall prevail.

Tournament Director: Margaret Flood (908) 399-3301